

Computing overview 2025-26

	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
Year 3	Computing systems and networks 1: Networks – Change to I pads 2026 E-safety: beliefs, opinions and facts on the internet (L1)	Programming: Scratch E-safety: who should I ask? (L2)	Computing systems and networks 2: Emailing E-safety: when being online makes me upset (L3)	Computing systems and networks 3: Journey inside a computer E-safety: sharing of information (L4)	Creating media: Video trailers using iPads E-safety: rules of social media platforms (L5)	Data handling: comparison cards databases E-safety:
Year 4	Computing systems and networks: Collaborative learning (Microsoft 365) E-safety: what happens when I search online? (L1)	Programming: Further coding with Scratch E-safety: how do companies encourage us to buy online? (L2)	Creating media: Website design (Microsoft 365) E-safety: fact, opinion or belief? (L3)	Skills showcase: HTML E-safety: what is a bot? (L4)	Programming 2: computational thinking E-safety: what is my #TechTimetable like? (L5)	Data handling: investigating weather E-safety:
Year 5	Computing systems and networks: Search engines E-safety: online protection (L1)	Programming: Programming music (Scratch) E-safety: online communication (L2)	Data handling: Mars Rover 1 E-safety: online reputation (L3)	Programming 2: Micro:bit <i>*BBC microbit devices available</i> E-safety: online bullying (L4)	Creating media: stop motion animation E-safety: online health (L5)	Skills showcase: Mars Rover 2 E-safety:
Year 6	Computing systems and networks: Bletchley Park and the history of computers E-safety: life online (L1)	Computing systems and networks: AI E-safety: sharing online (L2)	Data handling: Big data 1 E-safety: creating a positive online reputation (L3)	Programming: Intro to Python E-safety: capturing evidence (L4)	Data handling: Big data 2 E-safety: password protection (L5)	Skills showcase: Inventing a product E-safety: think before you click (L6)